

Digital Sampling and Application of the DFT: Good Practice and Pitfalls

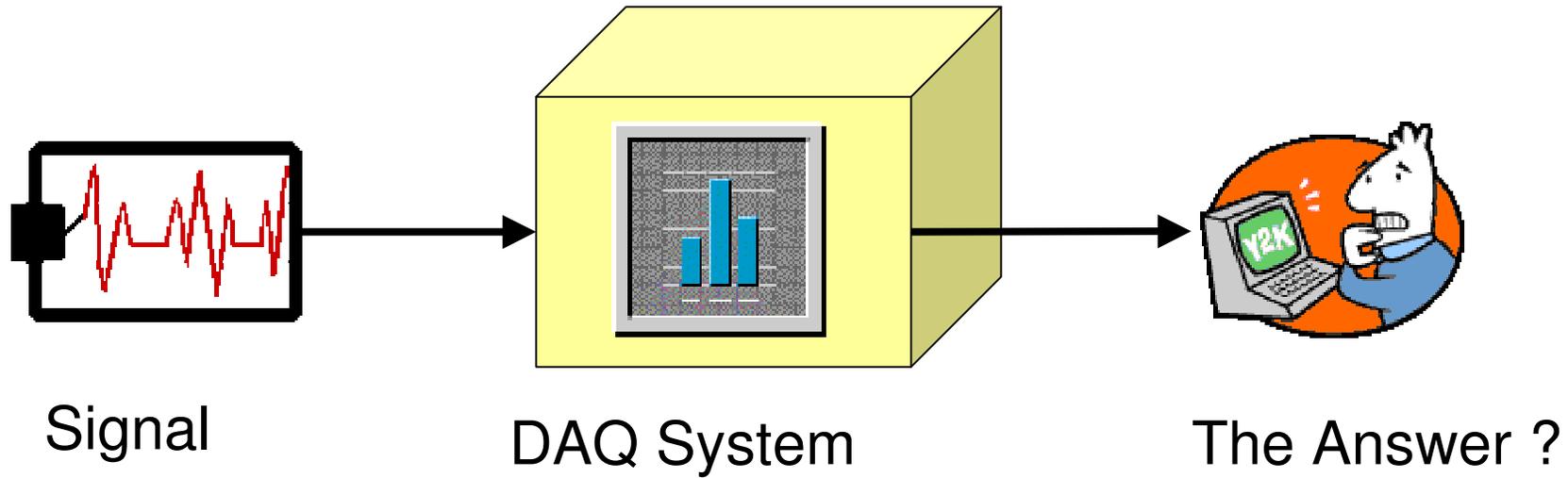
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Outline

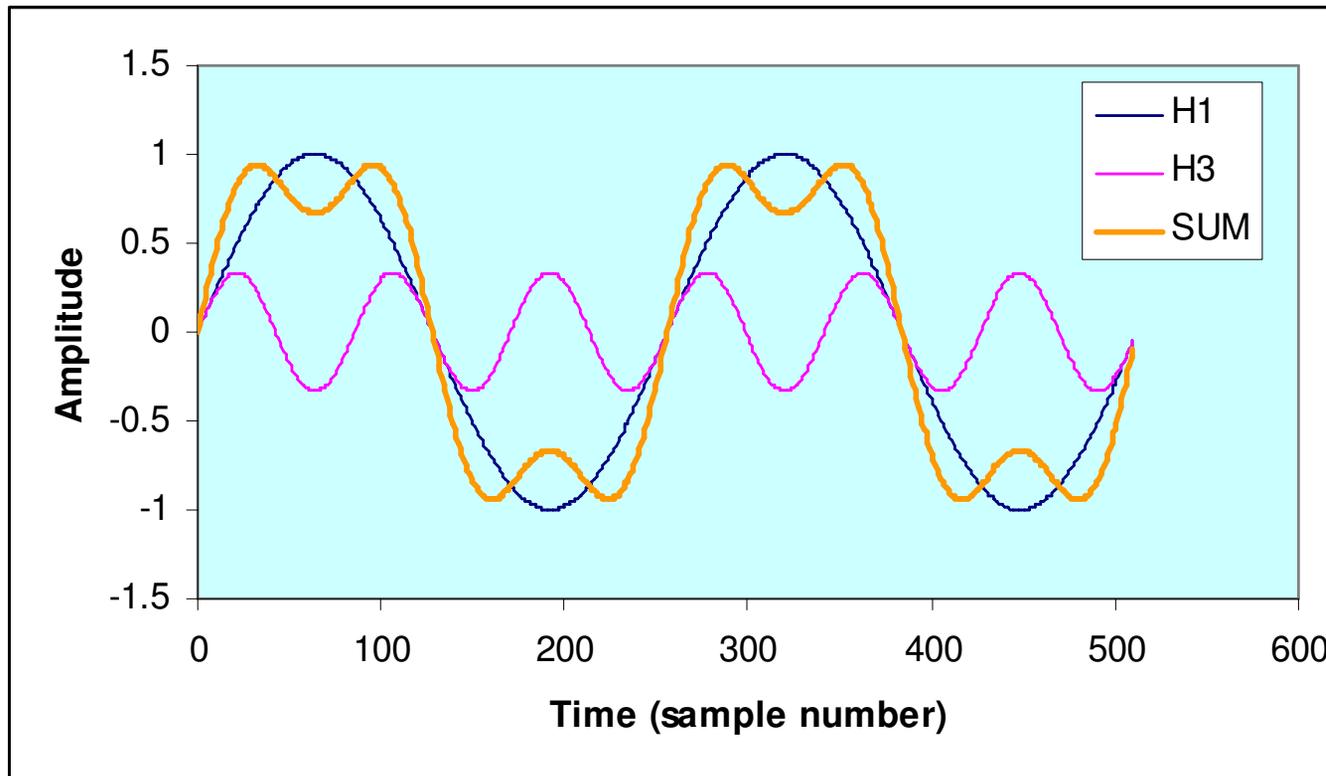
- Analysis of Waveforms and Transforms
- How many Samples to Take – Aliasing
- Negative Spectrum
- Frequency Resolution
- Synchronizing Sampling
- Non-repetitive Waveforms
- Picket Fencing
- A Sampled Data System

Data Acquisition Systems



Fourier Series for Repetitive Waves

$$x(t) = p_0 + \sum_{n=1}^N p_n \cos(n\omega t) + q_0 + \sum_{n=1}^N q_n \sin(n\omega t)$$



P's & Q's determine the resulting wave

Finding the Frequency Components

How much sinewave at frequency $h.f$ is in signal $s(t)$

$$S(h) = \text{Corrolation}[s(t), \sin(2\pi.f.h)]$$

The correlation is carried out as follows:

$$S(h) = \int_{-\infty}^{\infty} s(t). \sin(2\pi.f.h) dt$$

Similarly (to account for phase angles)

$$C(h) = \int_{-\infty}^{\infty} s(t). \cos(2\pi.f.h) dt$$

Using complex number operations

$$C(h) + j S(h) = \int_{-\infty}^{\infty} s(t). e^{-j.2\pi.f.h.t} dt$$

Fourier Transforms

The component in waveform $s(t)$ at frequency f is found by a Fourier Transform:

$$S(f) = \int_{-\infty}^{+\infty} s(t) e^{-j 2\pi f t} dt$$

For sampled data, the discrete Fourier transform (DFT) of repetitive waveform:

$$S(f) = \frac{1}{N} \sum_{n=0}^{N-1} s(n) e^{-j 2\pi f \frac{n}{N}}$$

The Fast Fourier Transform (FFT) is a fast calculation method for the DFT



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Aliasing Issues

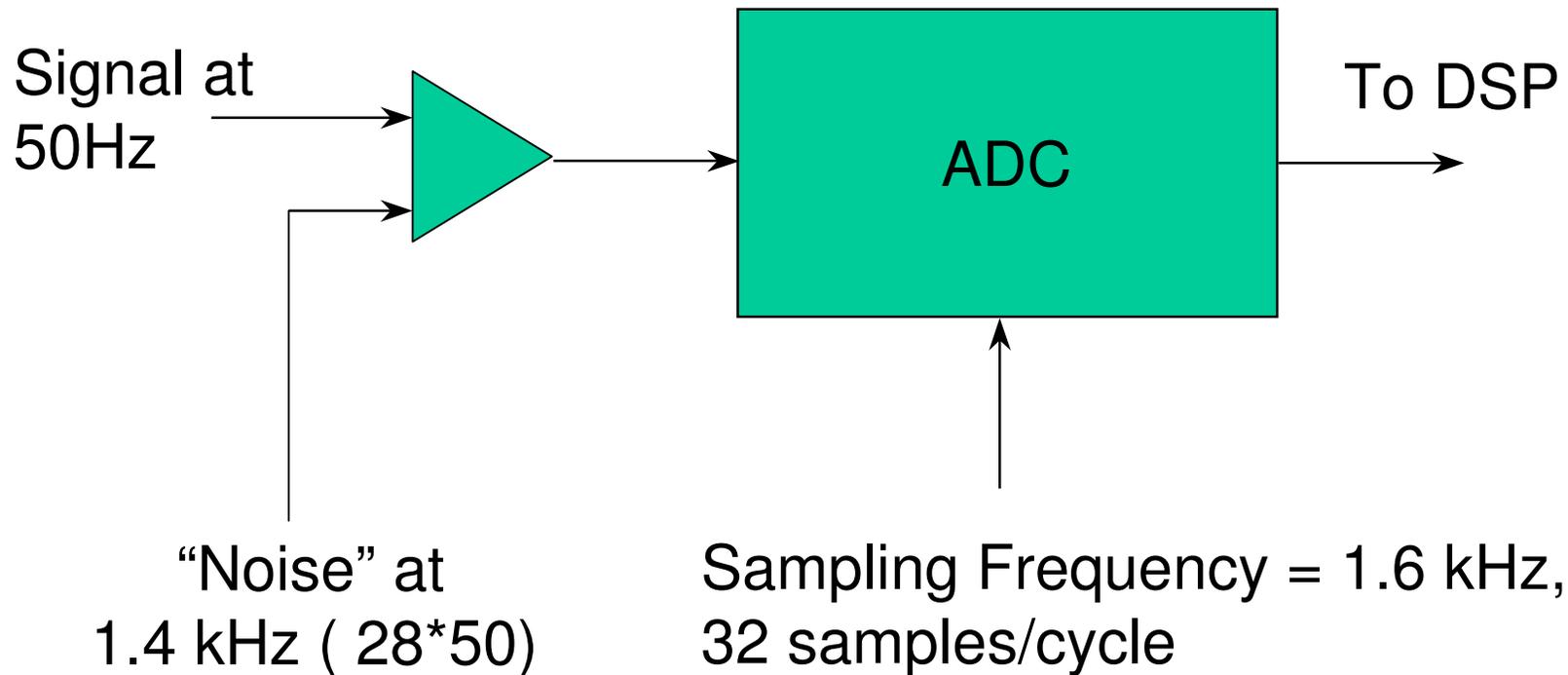
How Many Samples Are Needed ?

Sampling Theorem:

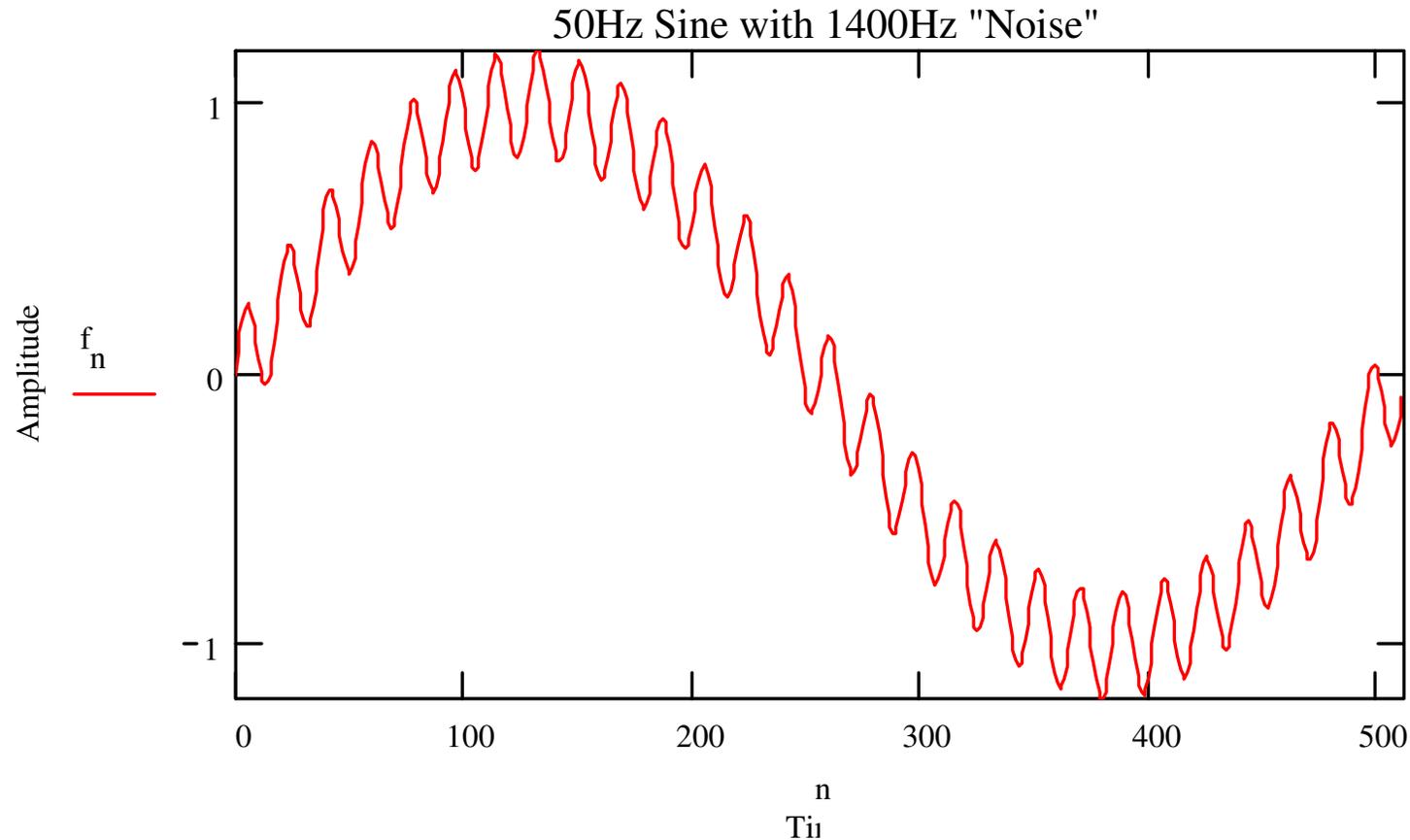
The Sampling Frequency must be
At Least Twice the Bandwidth of
the System !

So for a 50 Hz signal will 101 Hz be OK?

Sampling a 50 Hz Signal

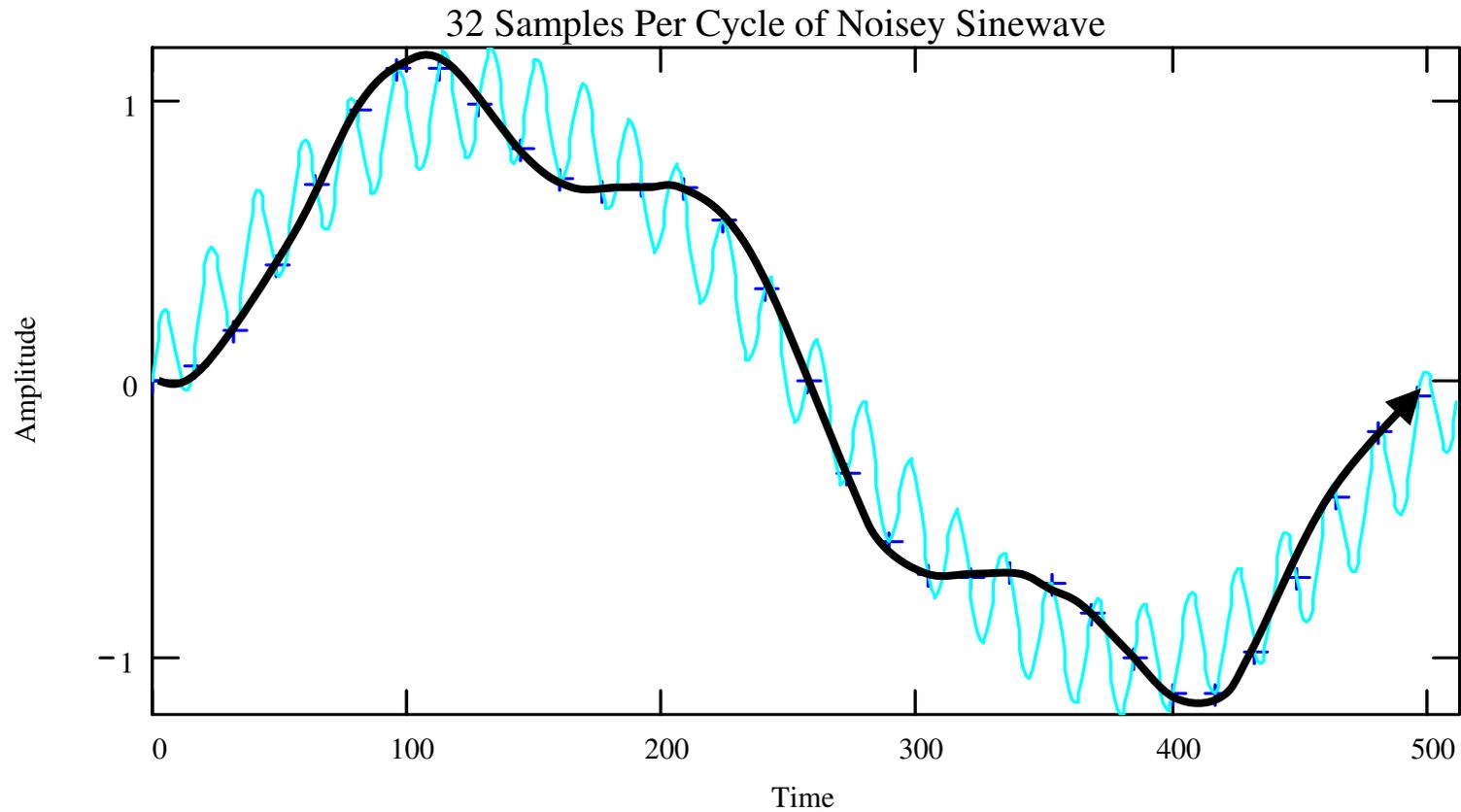


50 Hz Signal with Noise

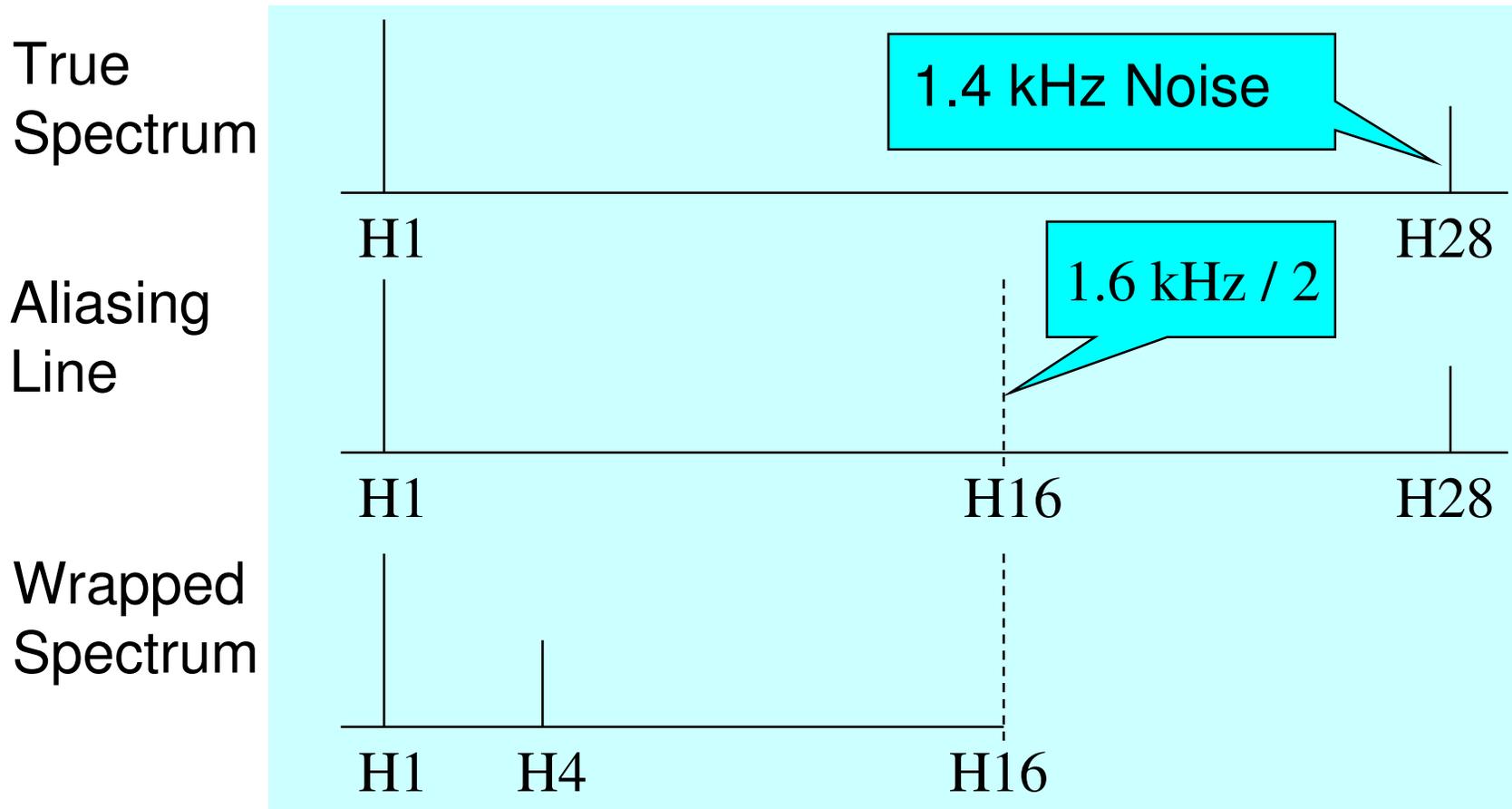


Now Sample at 1.6 kHz, (32 times 50 Hz)....

Sampling Too Slowly

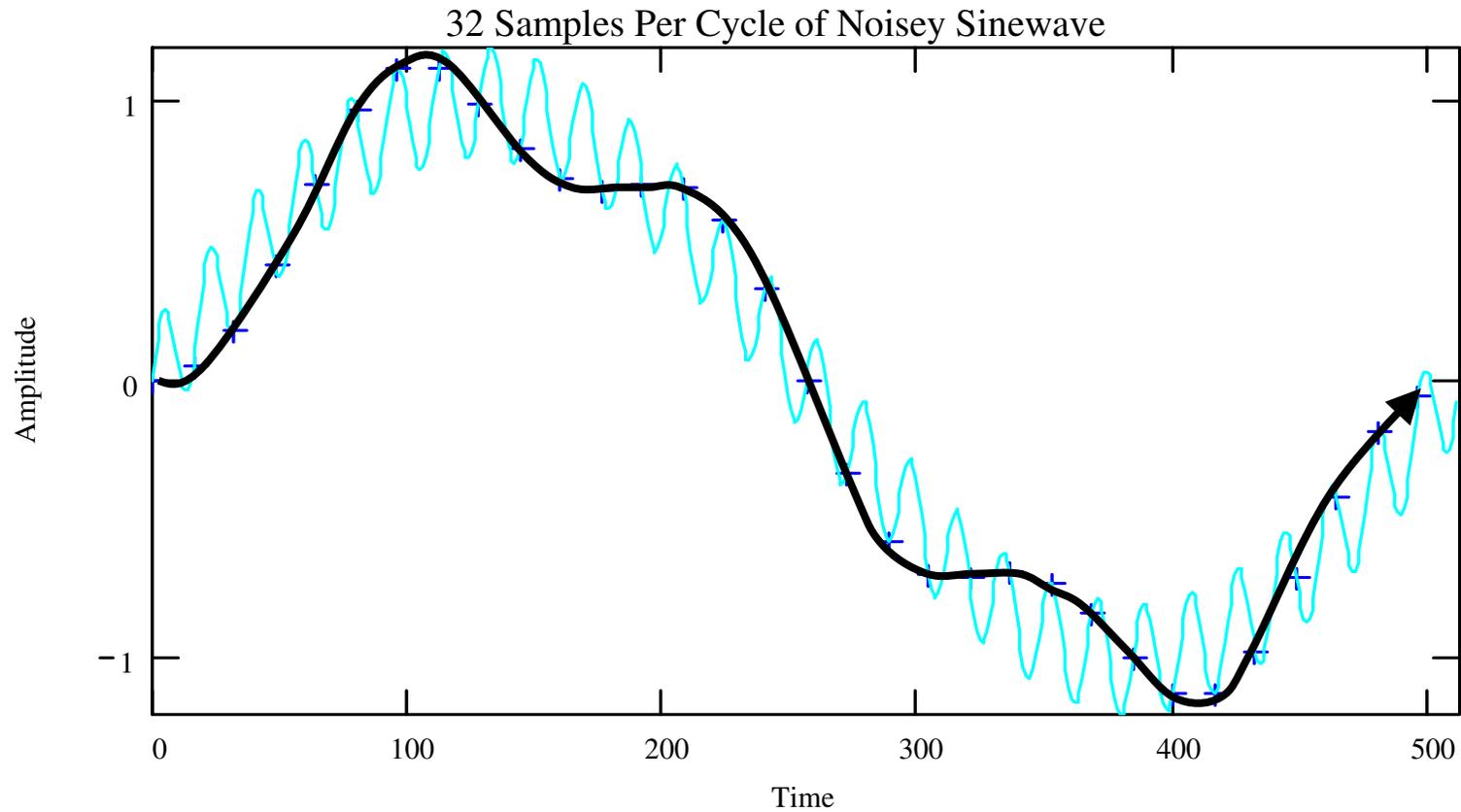


Aliasing of 1.4 kHz Noise in 1.6kHz Sampling System

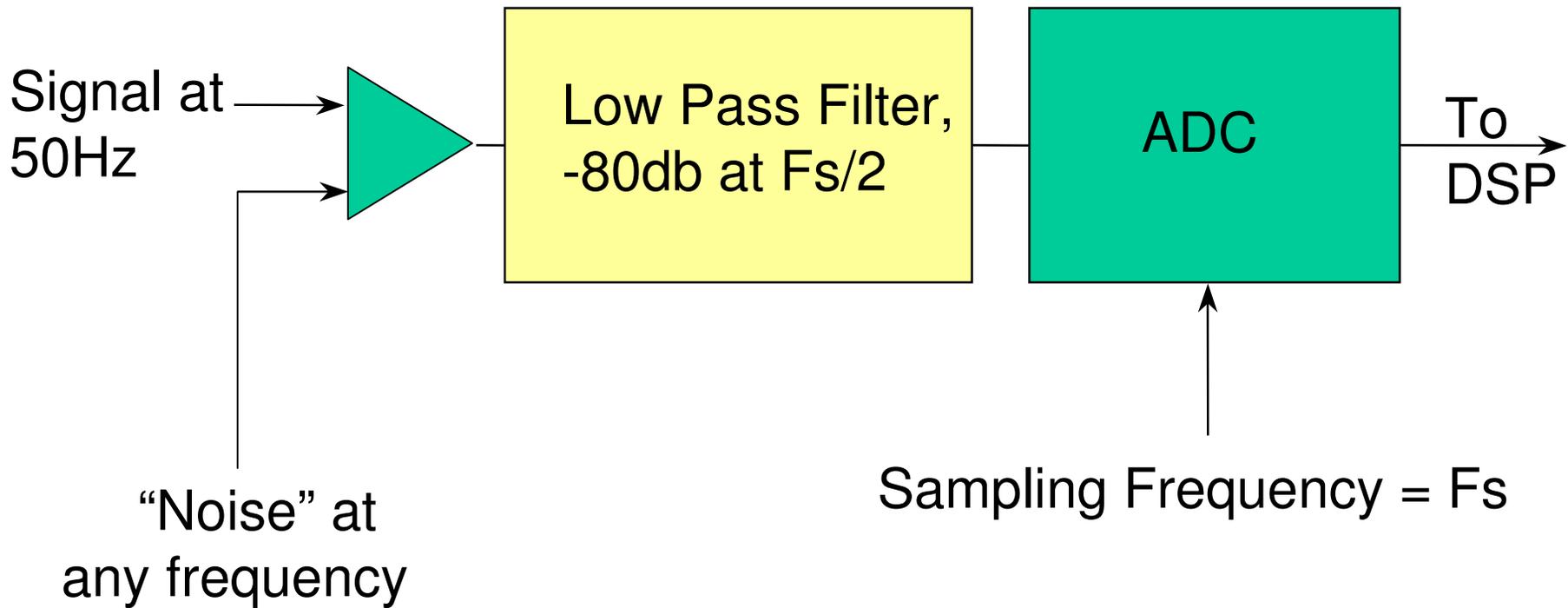


Wrapped Around

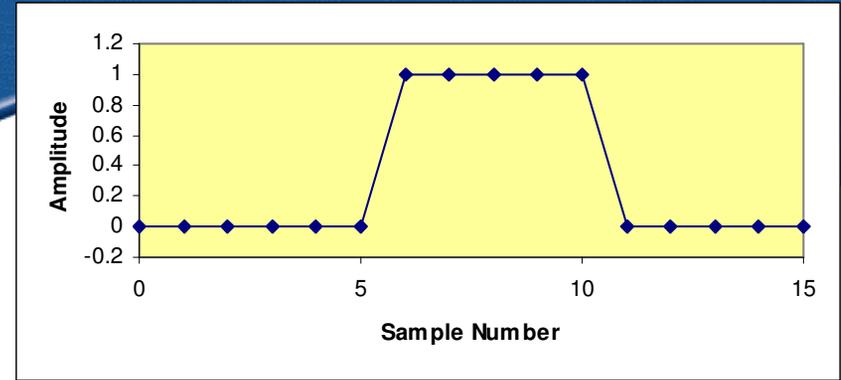
Sampling Too Slowly



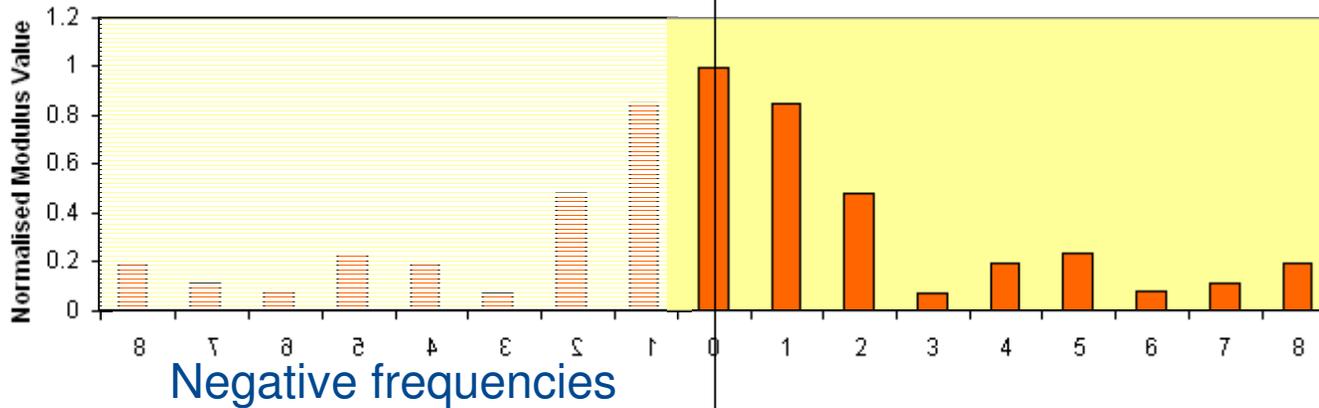
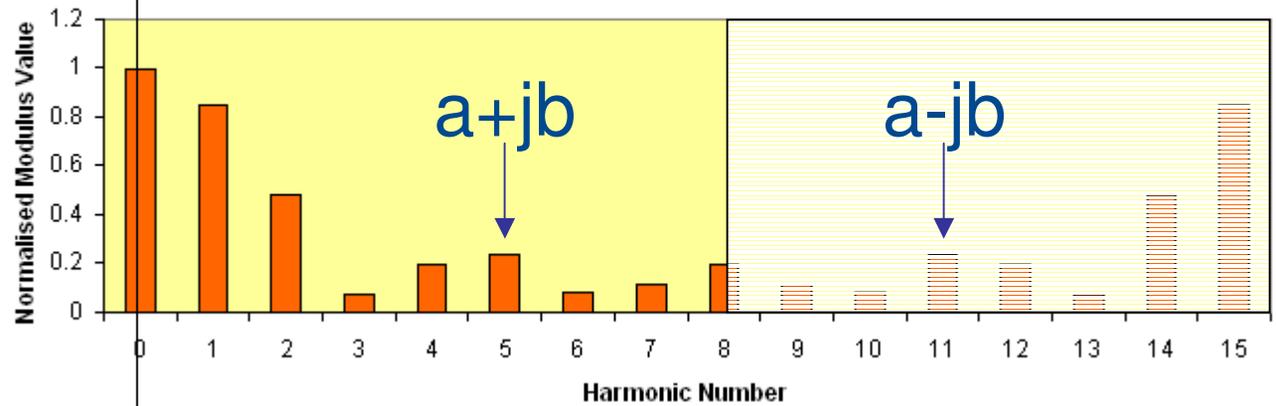
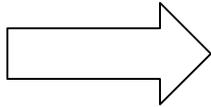
Use of an Anti-Aliasing Filter



Negative Spectrum

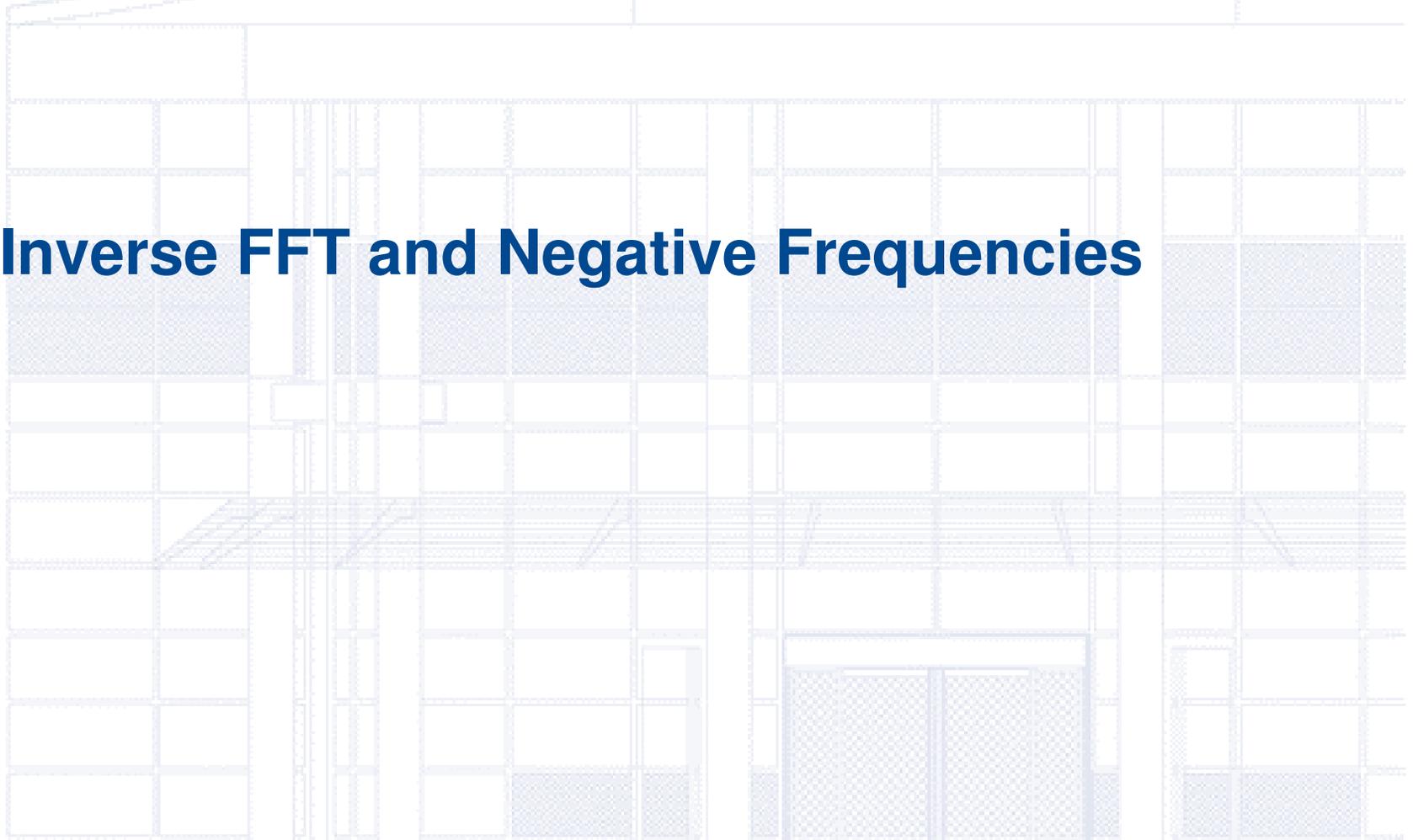


16 Point
FFT



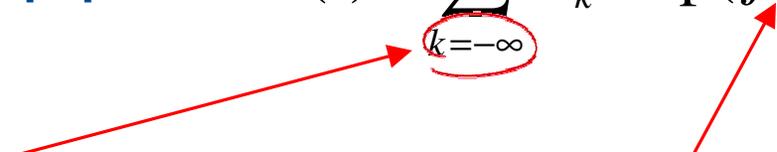
Use Hilbert Transform to Cancel -'ve Spectrum

Inverse FFT and Negative Frequencies



Negative Frequencies

Inverse FFT

$$x(t) = \sum_{k=-\infty}^{\infty} X_k \exp(jk\omega t)$$


For k negative, we get *Negative Frequencies*

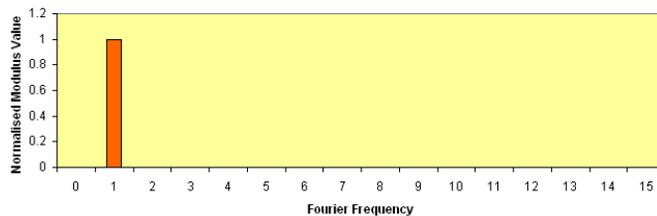
As the negatives are conjugates of the positives, they cancel the imaginary parts and give a real series $x(t)$

Inverse FFT

0
1
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0

→
IFFT

6.25E-002
5.77424707819554E-002+2.39177145228181E-002i
4.41941738241592E-002+4.41941738241592E-002i
2.39177145228181E-002+5.77424707819554E-002i
6.25E-002i
-2.39177145228182E-002+5.77424707819554E-002i
-4.41941738241593E-002+4.41941738241592E-002i
-5.77424707819555E-002+2.3917714522818E-002i
-6.25E-002
-5.77424707819554E-002-2.39177145228181E-002i
-4.41941738241592E-002-4.41941738241592E-002i
-2.39177145228181E-002-5.77424707819554E-002i
-6.25E-002i
2.39177145228182E-002-5.77424707819554E-002i
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5.77424707819555E-002-2.3917714522818E-002i

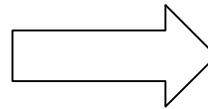


Time Series is
Complex !

Inverse FFT

Time Series is
Real

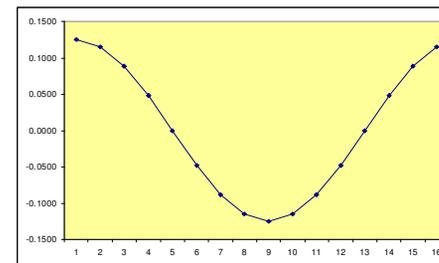
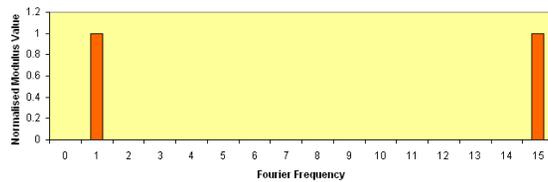
0
1
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
0
1



IFFT

Complete the -ve
half of the spectrum
(Use complex conjugate)

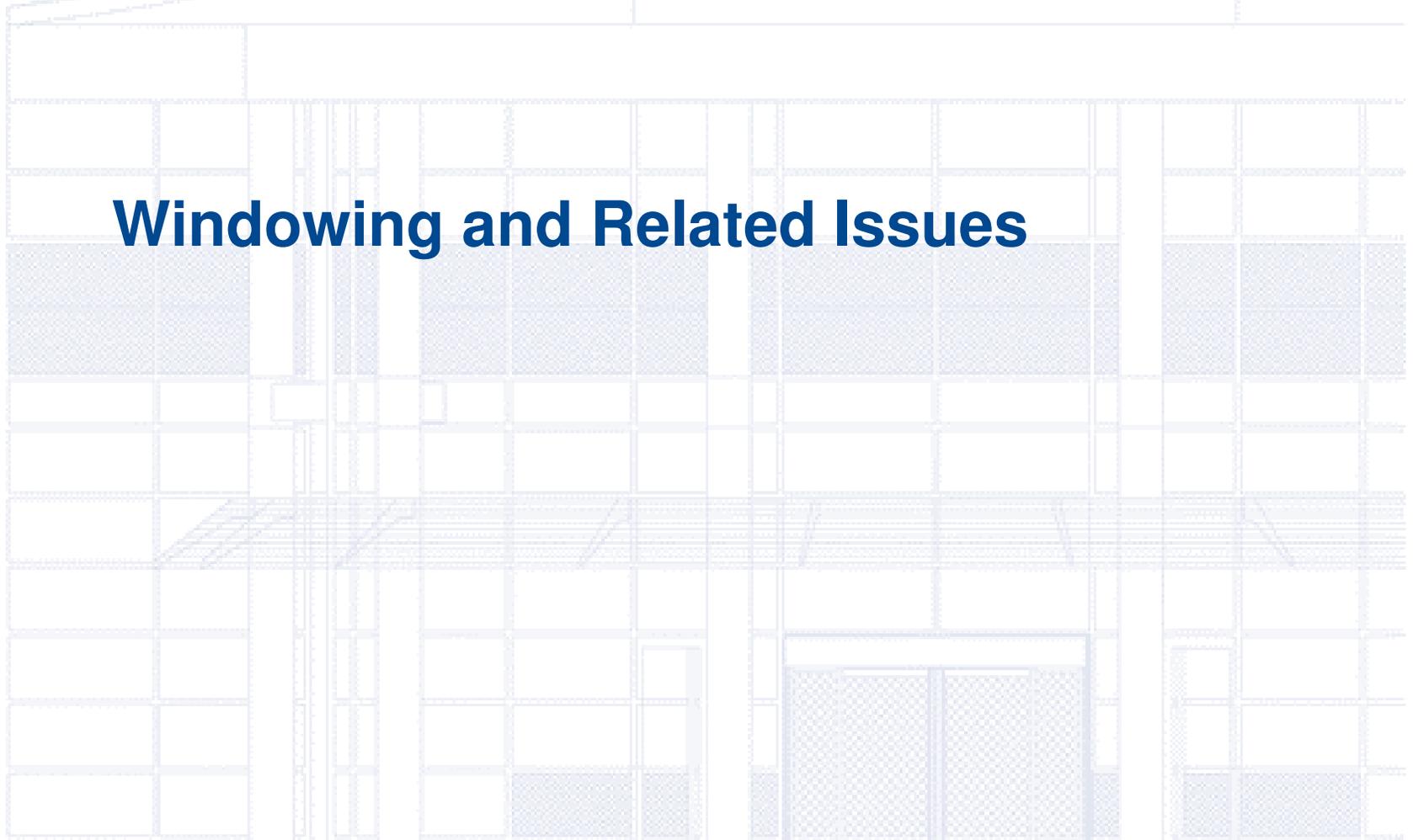
0.1250
0.1155
0.0884
0.0478
0.0000
-0.0478
-0.0884
-0.1155
-0.1250
-0.1155
-0.0884
-0.0478
0.0000
0.0478
0.0884
0.1155





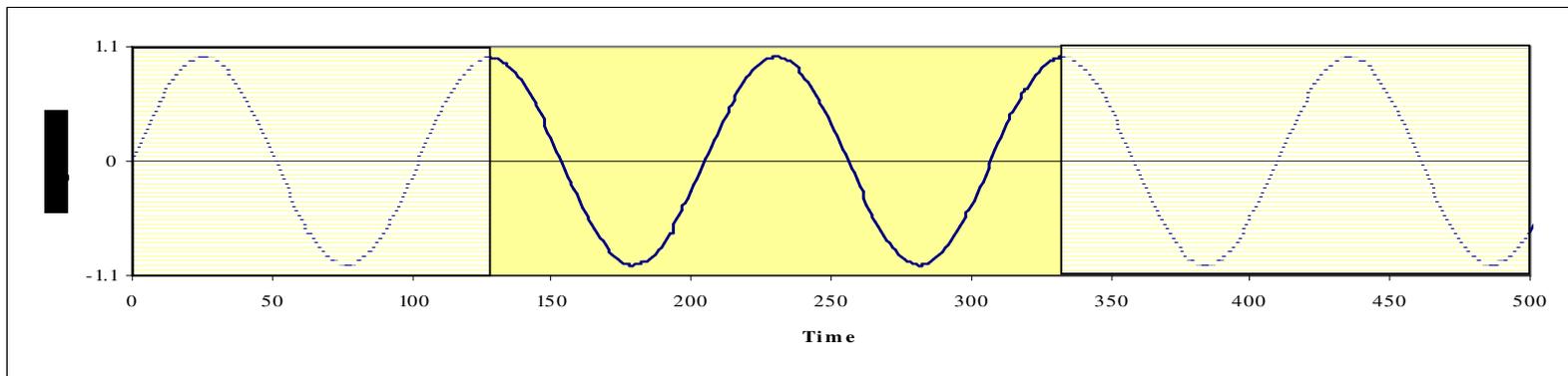
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Windowing and Related Issues

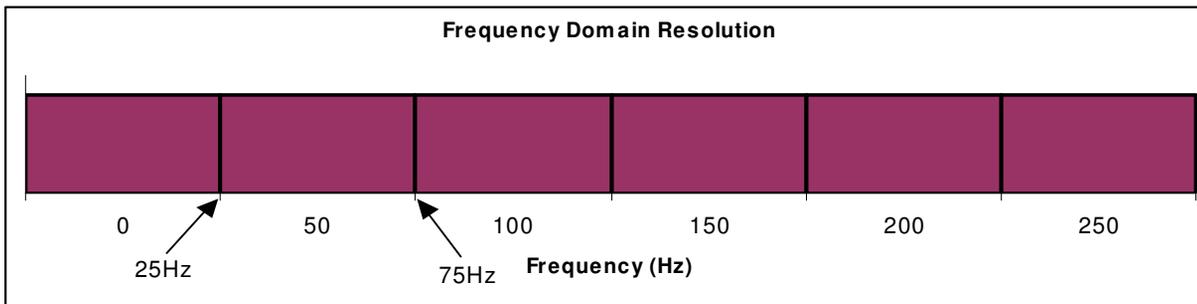
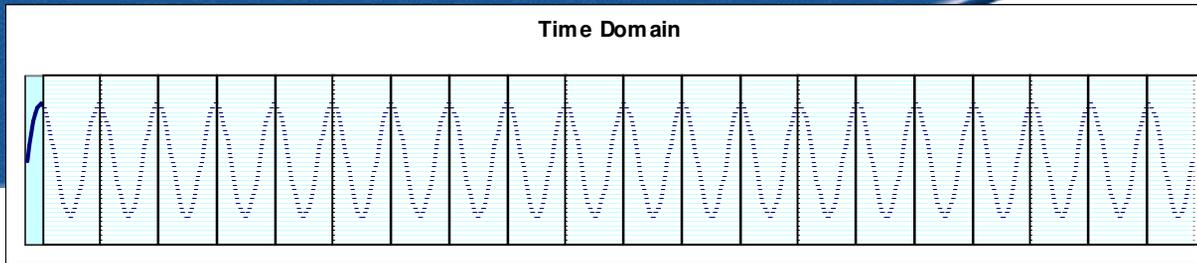


Repetitive Signals and Windowing

- The Fourier Transform is Defined over Infinite Time.
- In practice only a finite duration signal is available. (we can't wait forever!)
- Repetitive Signals -Take a 'snap shot' of the signal ...
Use an Integer Number of Cycles

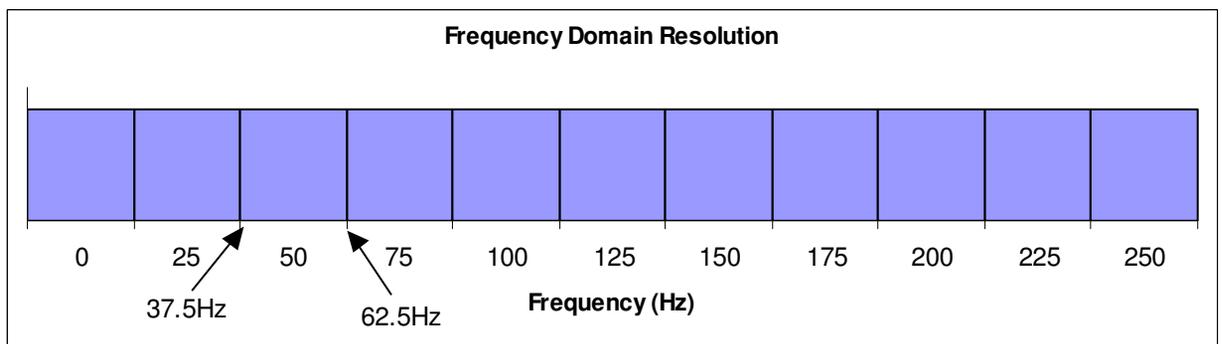
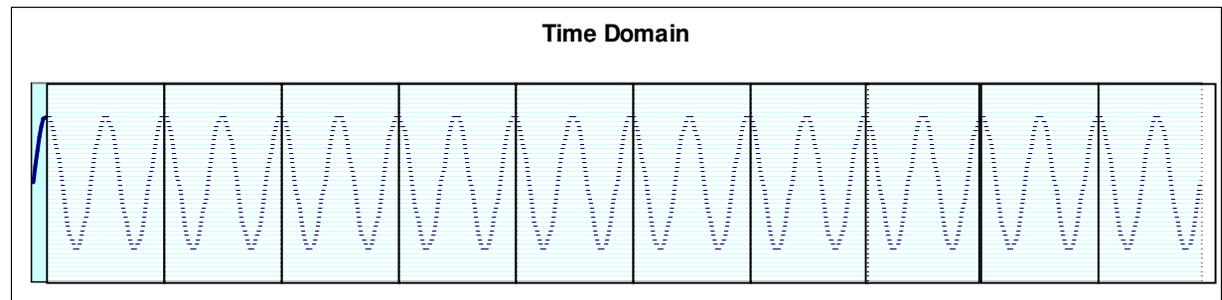


FFT Frequency Resolution

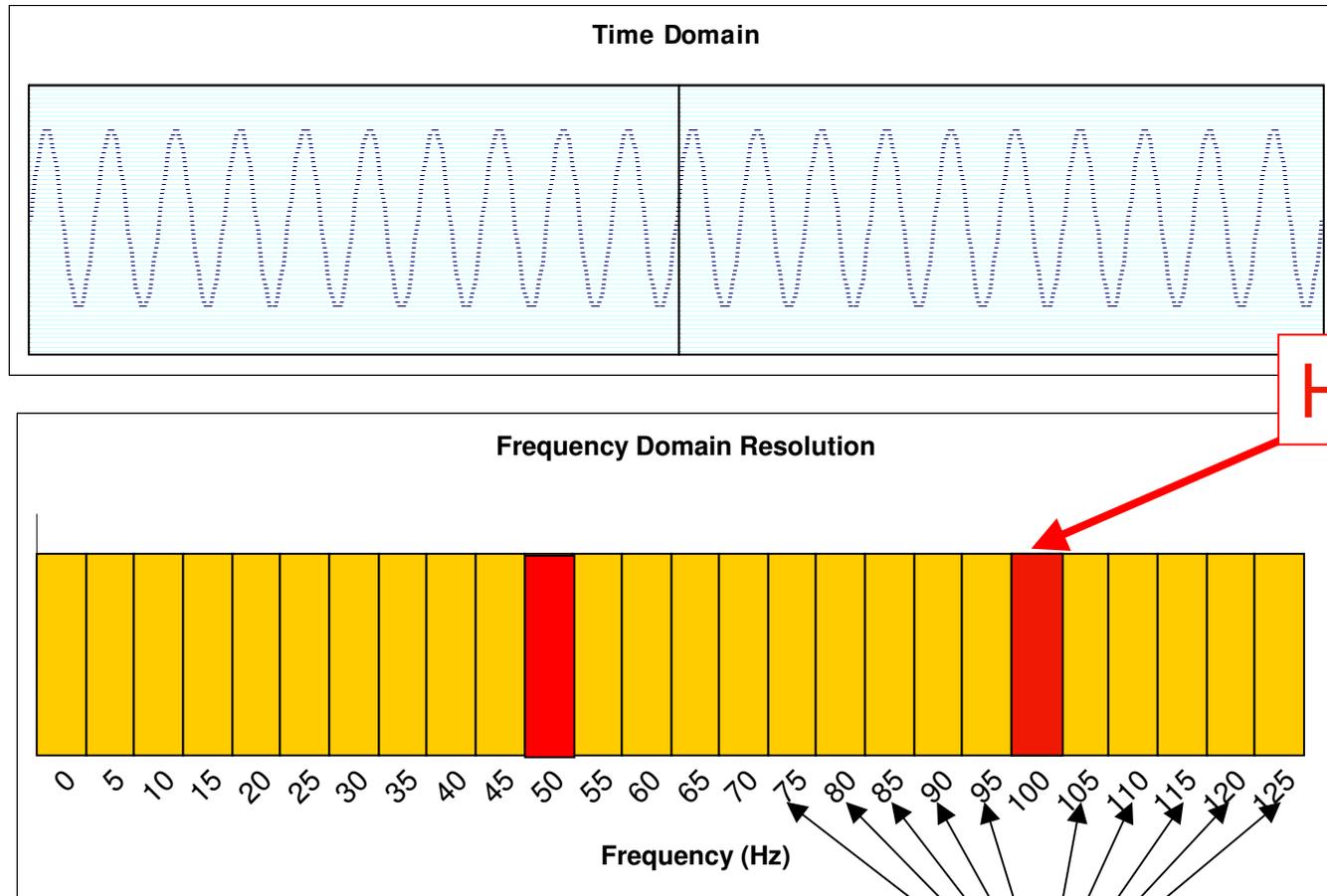


1 Cycle Windows
Resolution = $1/T$

2 Cycle Windows
Resolution = $1/2T$



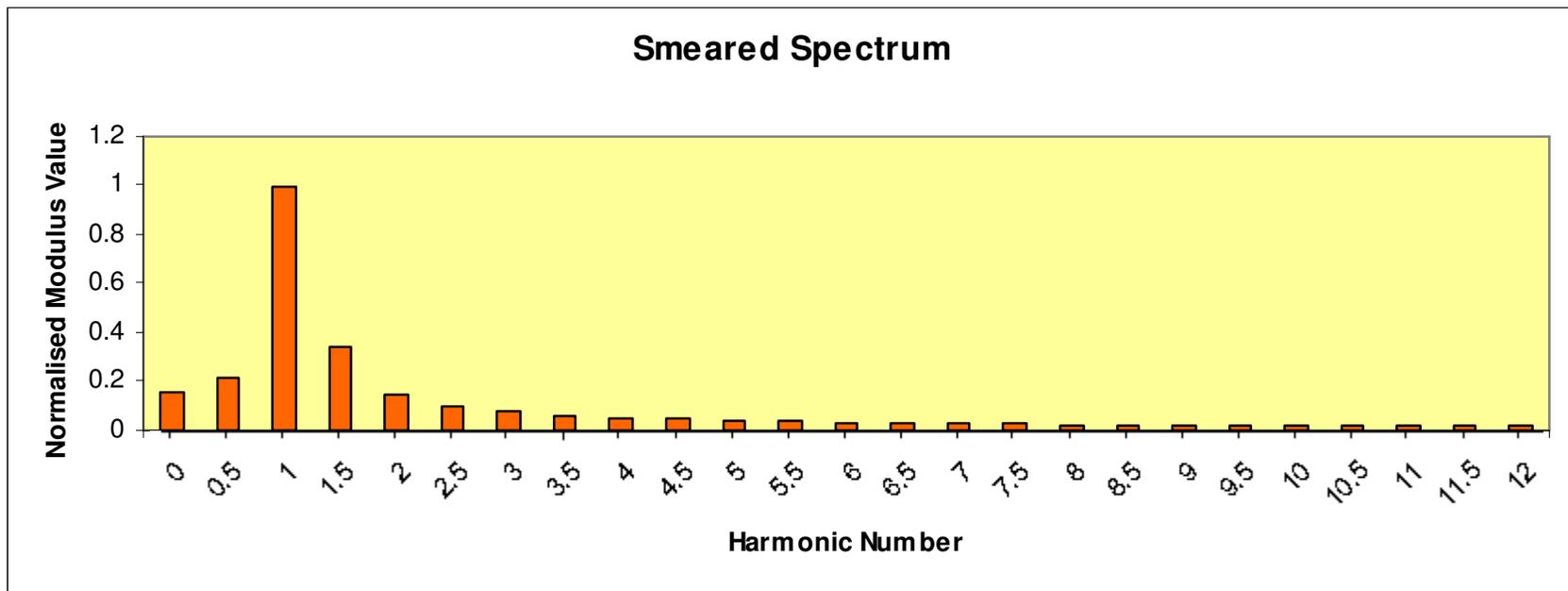
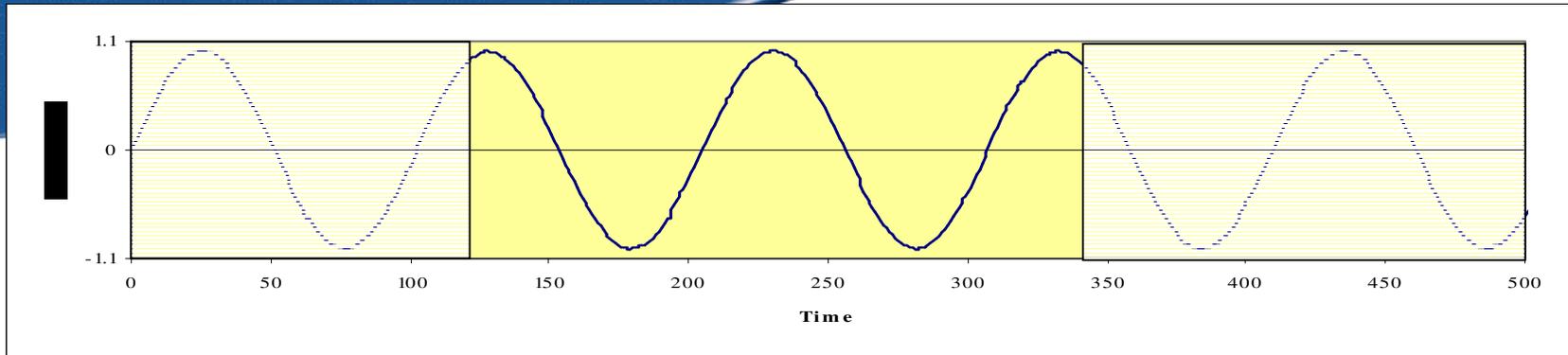
10 Cycle Windows and Interharmonics



Harmonic

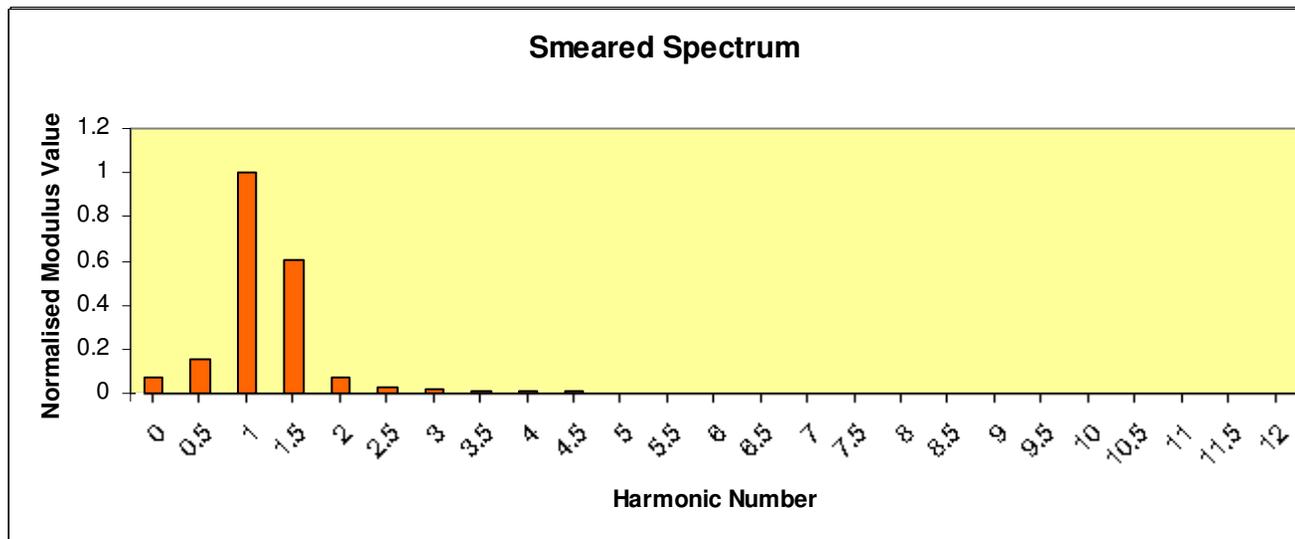
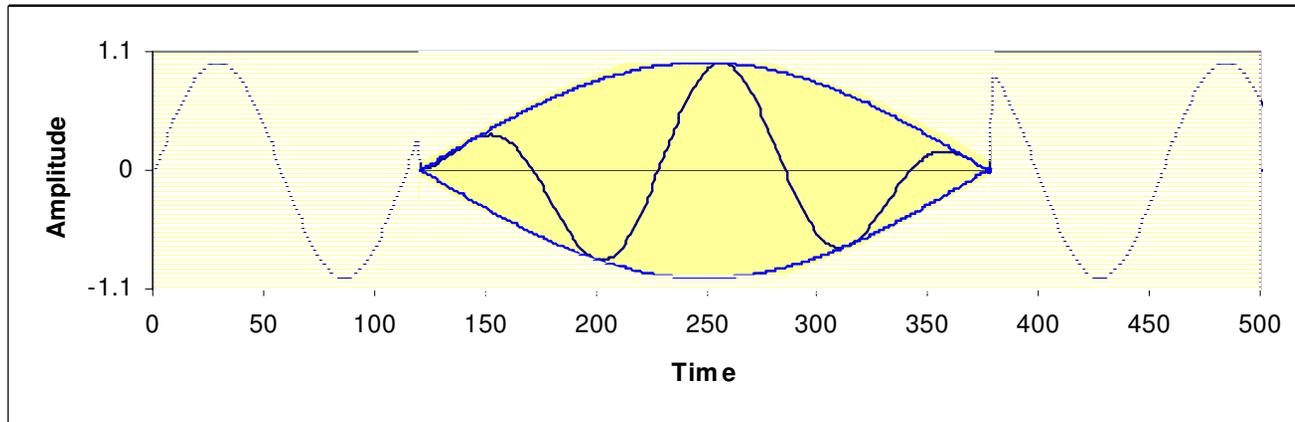
Interharmonics

Smearing or Gibb's Phenomenon

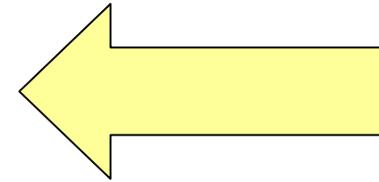
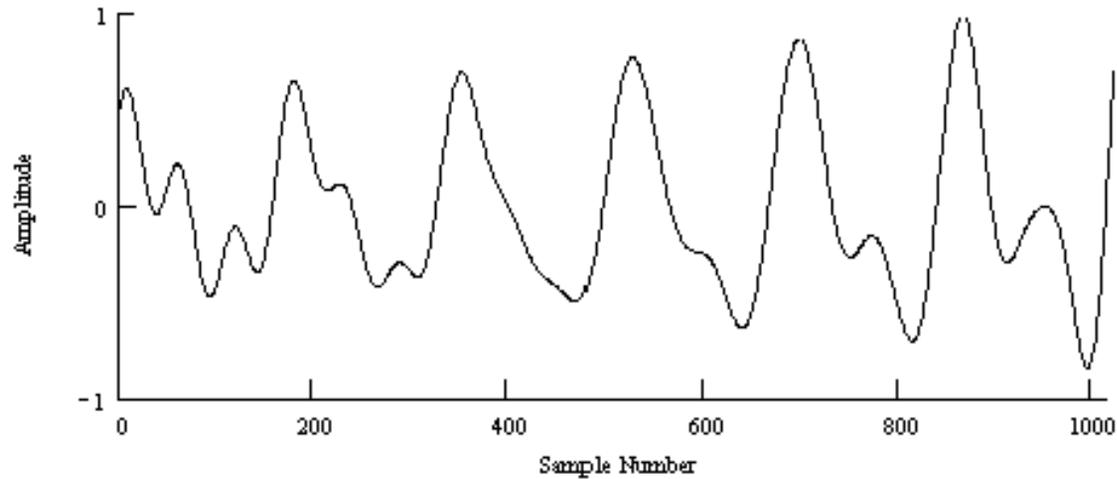


Synchronise the Samples to the Window!

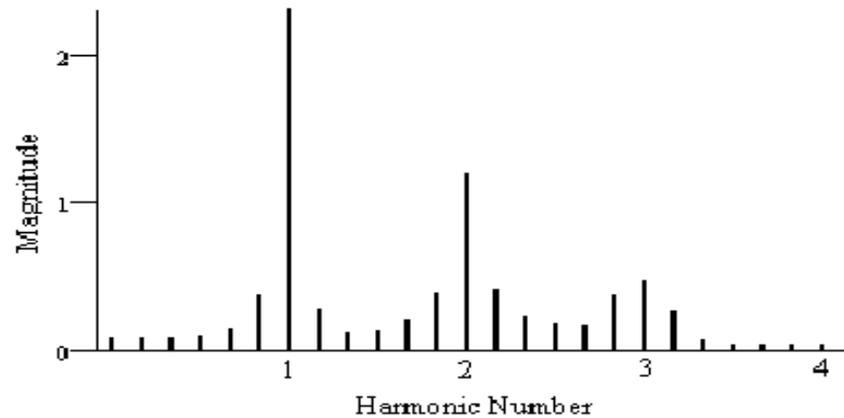
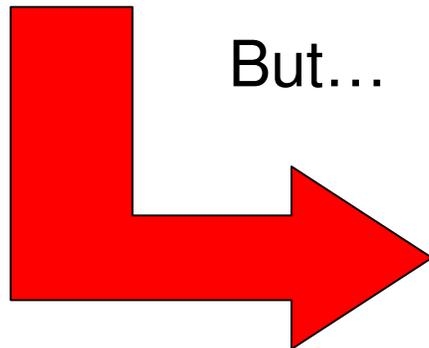
Shaped Windows



Non-Repetitive Signals



Made of H1,
H2 and H3



A.M. and Sidebands

Carrier

$$v_c = V_c \sin(\omega_c)$$

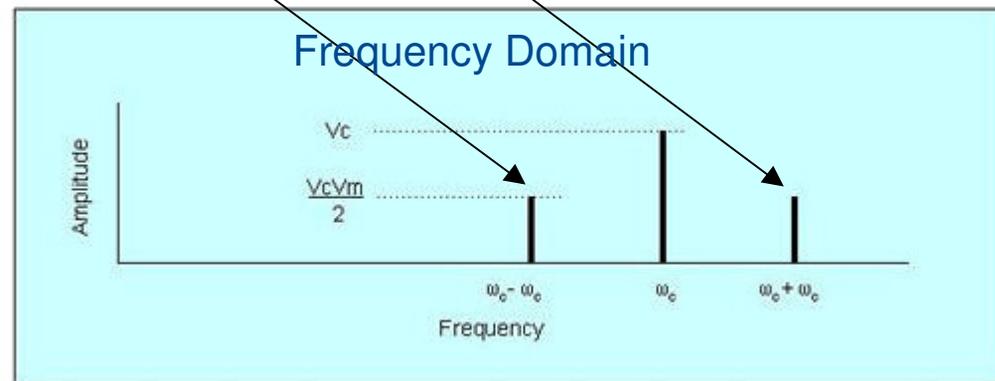
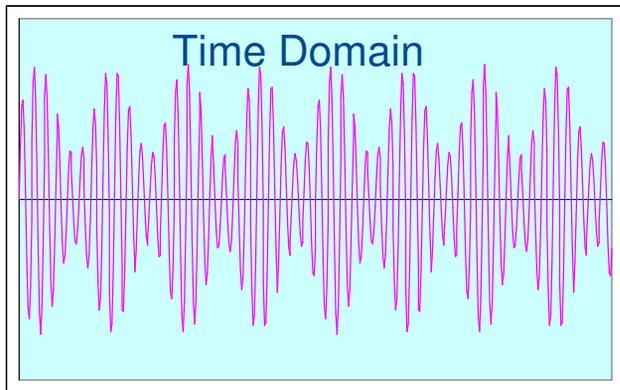
Modulator

$$v_m = V_m \sin(\omega_m)$$

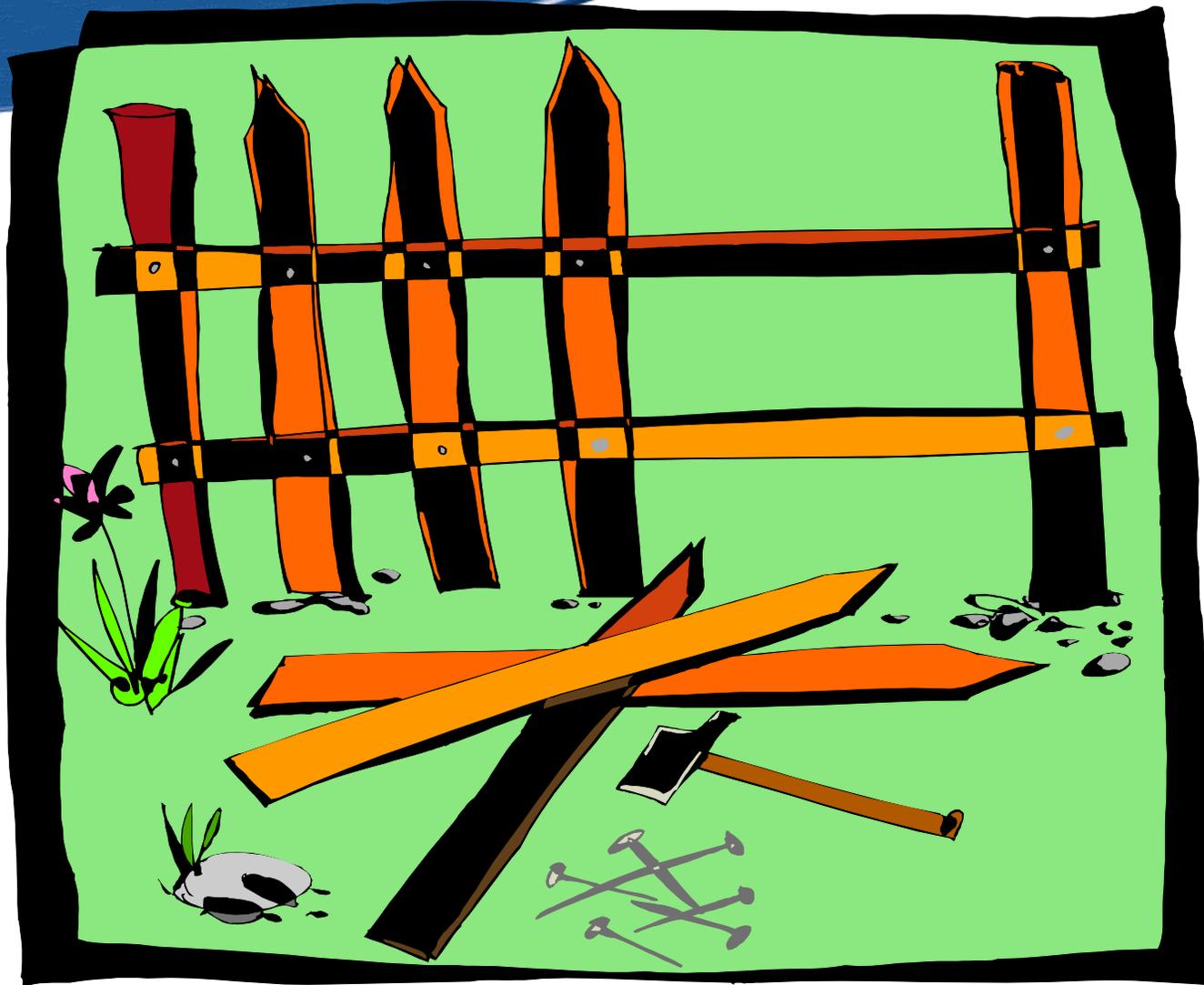
$$v_{am} = v_c (1 + v_m) = V_c \sin(\omega_c) + V_m V_c \sin(\omega_m) \sin(\omega_c)$$

using the trigonometric function for the product of two sine functions,

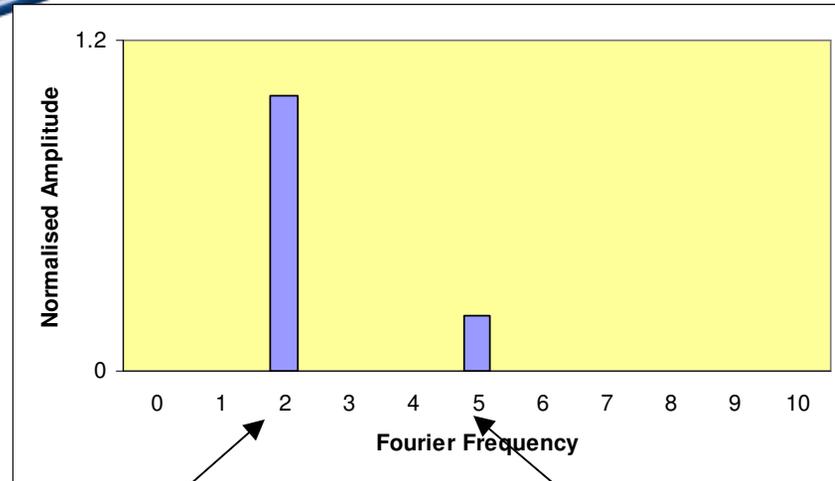
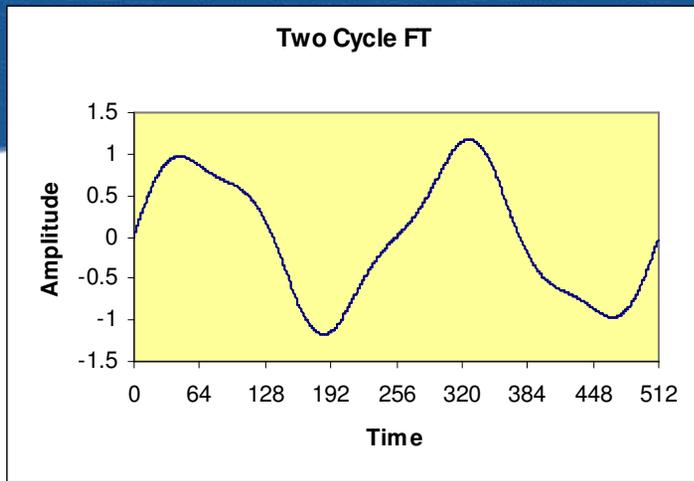
$$v_{am} = V_c \sin(\omega_c) + \frac{1}{2} V_m V_c [\cos(\omega_c - \omega_m) + \cos(\omega_c + \omega_m)]$$



Only Certain Frequencies Can Be seen

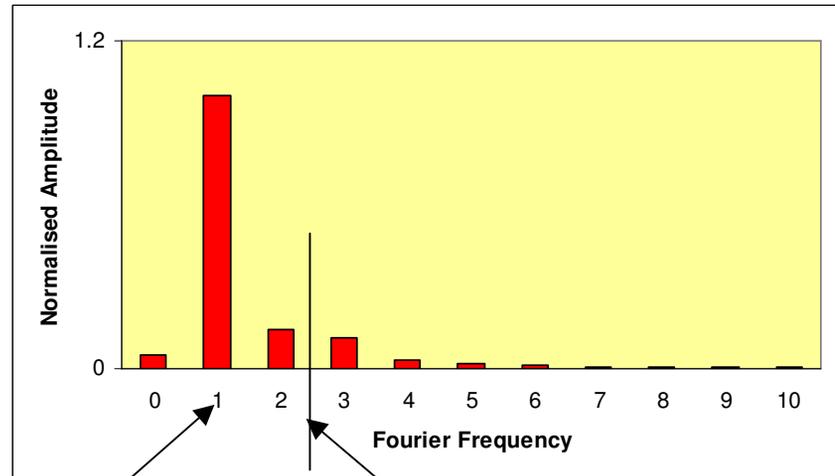
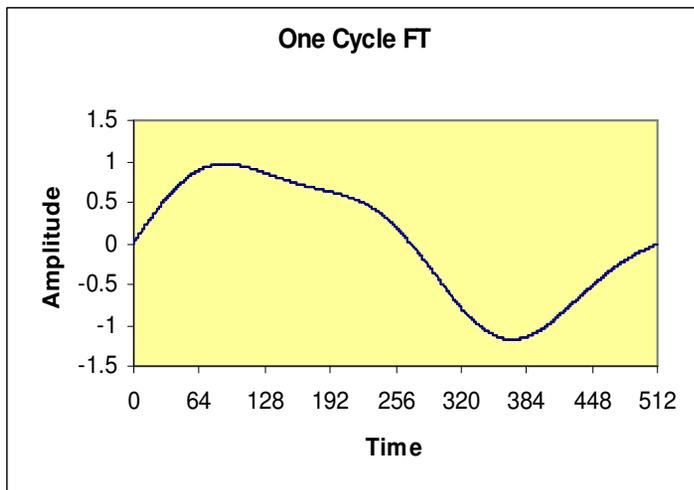


Picket Fencing: 50 Hz + 125 Hz



50Hz

125Hz



50Hz

125Hz

Summary

A Sampled Data System

